#### RELATIONAL DBMS EXTENSIONS FOR DW

- SQL extensions
- Index and storage structures
- Star query physical plans
- Materialized views

The views in relational DBMS: derived relation defined in terms of base (stored) relations.

# CREATE VIEW TotalSalesByStore ASSELECTStore, Product, SUM(m) AS TmFROMSalesGROUP BYStore, Product;

**Materialized views**: A view can be materialized by storing the result of the view in the DB.

CREATE MATERIALIZED VIEW TotalSalesByStore ASSELECTStore, Product, SUM(m) AS TmFROMSalesGROUP BYStore, Product;Standard/Oracle, in SQL Server<br/>named 'Indexed Views'

#### WHY TO MATERIALIZE VIEWS?

Sales(Product, Store, Date, m) with 1M facts but only 1K distinct Stores

SELECT FROM	Store, Product, SUM(m) <b>AS</b> Tm Sales	Let us materialize
GROUP BY	Store, Product;	the result as V

Consider the query Q SELECT Store, SUM(m) AS Tm FROM Sales -- scan of 1M rows GROUP BY Store;

The query Q can be rewritten as the more efficient

SELECT	Store, SUM(Tm) AS Tm
FROM	V scan of 1K rows
GROUP BY	Store;

- Given a query workload Q (type and frequency of queries), how to select the views to materialized?
- How the system rewrites a query to use materialized views?
  - We'll see in future lessons
- How to update materialized views if the database is updated?
  - Incremental view maintainance: overhead to updates/inserts
  - Recomputation: applies to DW (better than incremental view maintainance):
    - 1. Drop materialized views
    - 2. ETL
    - 3. Re-create materialized views

#### APPROACH FOR SELECTION OF VIEWS TO MATERIALIZE



## ASSUMPTIONS AND AN EXAMPLE OF THE DW LATTICE

The fact table **F** has **n** dimensions, without attributes, and a measure **m** 



### ASSUMPTIONS AND AN EXAMPLE OF THE DW LATTICE

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#### FROM THE LATTICE OF CUBOIDS TO THE LATTICE OF VIEWS



How is the size of a view estimated?

Analytic, sampling, Pareto approaches (see lecture notes)

#### WHY VIEWS ARE MATERIALIZED?



Business question: Total sales by Product.

Case 1: data (PSD) = 6M

Case 2: if (PS) is materialized = 0.8M

Case 3: if (P) is materialized = 0.2M

#### WHY NOT TO MATERIALIZE ALL VIEWS



Full materialization: ~19M record

#### Partial materialization:

- include: PSD, the DW
- useless: PD, SD total: ~ 7M



- The query workload (used to evaluate quality of a set of materialized views) is the set of queries in the DW lattice of views.
- The candidate views v are the possible DW lattice of views different from the root F (which is already materialized), defined as:  $\chi\gamma_{SUM(m) AS m}$  (F).
- The execution cost of a query q using the view v is |v|, the number of records of v, which is assumed to be known (estimated)
- Notice: q can be rewritten using v (written:  $q \le v$ ) iff  $g(q) \subseteq g(v)$  ie g(q) is a descendant of g(v) in the lattice

### THE SELECTION OF MATERIALIZED VIEWS

Let Q be the query workload (Q = { queries in the lattice of views }).

Let M be a set of materialized views.

Let C(q, M) the execution cost of  $q \in Q$  using the best view (wrt q) from M.

The goal is to select the set of views M which minimizes the overall execution cost of the query workload Q, i.e., the quantity:

 $\tau(M) = \sum_{q \in Q} C(q, M)$ 

The optimization problem has been proved to be NP-complete. An approximate greedy algorithm has been proposed:

Initially M = { F } only the fact table is materialized.

Each iteration calculates the **benefit** of the remaining candidate views and selects for materialization the one with the maximum benefit.

BENEFIT OF A VIEW

$$\tau(M) = \sum_{q \in Q} C(q, M)$$

Informally, the **benefit** of a view not yet materialized is the produced reduction of the execution cost of query workload.



Let M be a set of materialized views. The benefit B(v, M) of a view  $v \notin M$  is defined as:  $B(v, M) = \tau(M) - \tau(M \cup \{v\})$ 



Consider q such that  $q \leq v$  does <u>not</u> hold:

 $\Box$  C(q, M $\cup$ {v}) = C(q, M), hence benefit for q is zero.



PSD 1000



Consider each  $q \leq v$ :

a) Let  $\mathbf{u}_q$  be the view with least cost in M such that  $\mathbf{q} \leq \mathbf{u}_q$ , i.e.,  $|\mathbf{u}_q| = C(\mathbf{q}, M)$ b)  $C(\mathbf{q}, M \cup \{\mathbf{v}\}) = \min\{|\mathbf{v}|, |\mathbf{u}_q|\}$  because either  $\mathbf{v}$  is better than  $\mathbf{u}_q$  or not. If  $|\mathbf{v}| < |\mathbf{u}_q|$ , then  $C(\mathbf{q}, M) - C(\mathbf{q}, M \cup \{\mathbf{v}\}) = |\mathbf{u}_q| - |\mathbf{v}|$ , otherwise it is 0. In general,  $C(\mathbf{q}, M) - C(\mathbf{q}, M \cup \{\mathbf{v}\}) = \max\{0, |\mathbf{u}_q| - |\mathbf{v}|\}$ 

**In summary:** 
$$B(v, M) = \sum_{q \leq v} \max\{0, |u_q| - |v|\}$$

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EXAMPLE

$$B(\mathbf{v}, \mathbf{M}) = \sum_{q \leq \mathbf{v}} \max\{0, |\mathbf{u}_q| - |\mathbf{v}|\}$$



Solution when selecting k=3 materialized views M = {PSD, PD, S, D}

## THE HRU ALGORITHM



#### Constraint:

There are only k candidate views to materialize, different from the top view

# Algorithm HRU(k)

% Let 
$$v_1$$
 be the lattice root  
 $M = \{v_1\};$   
 $N = V - M;$   
for  $i = 1$  to  $k$   
 $\{v = \text{the view in } N, \text{ such that } B(v, M) \text{ the maximum};$   
 $M = M \cup \{v\};$   
 $N = N - \{v\} \};$   
return  $M;$ 

#### HRU DOES NOT FIND THE BEST SOLUTION



First Choice	Second Choice
<b>B</b> = 100+ 40*100 = 4100	<b>B</b> = 100+20*100 = 2100
<b>C</b> = 101 + 40*101 = 4141	
<b>D</b> = 100 + 40*100 = 4100	<b>D</b> = 100+20*100 = 2100

GreedyOptimal ChoicePick B and D $M = \{A, C, B\}$  $M = \{A, B, D\}$ Bgreedy = 6241Bopt = (100+100\*40)\*2= 8200

 $B_{greedy}/B_{opt} = 0.76$ 

• In general, the algorithm does not find the optimal solution, but the authors have shown that it provides good results and the following interesting properties hold:

For each lattice, let  $B_{greedy}$  be the **benefit** of k views selected by the algorithm **greedy** and  $B_{opt}$  be the **benefit** of the optimum choice of k views, then  $B_{greedy}$  can never be less than 0,63 \*  $B_{opt}$ .

HRU has a time complexity  $O(km^2)$ , where k is the number of views selected and m the number of lattice views. This is polinomial with the number m of views, but exponential with the number of dimensions n  $O(km^2) = O(k2^{2n})$ 

The exponential complexity of HRU depends on two choices:

At each iteration, it considers all remaining views on the entire lattice that have not yet materialized.

At each iteration, it considers for each v all its descendants.

An algorithm with **polynomial time complexity on the number of dimensions** is the **Polynomial Greedy Algorithm**, **PGA** (see lecture notes).

• Queries of the workload are not equally likely.

Algorithm for a particular workload

 Instead of having a limit on the number of views k that can be materialized, there is an upper bound on the total storage space S that the set of materialized views M can occupy.

Algorithm PBS (Pick By Size)

## ALGORITHM WITH DIMENSIONAL ATTRIBUTES



Hypothetic: Consider the join of F with all the dimensions.

It can be simplified:

- The root is F

- If **a** -> **b** a view with **a** has the same groups of one on **ab**.

#### WHAT ABOUT MORE COMPLEX QUERIES?

SELECT FROM WHERE

<Grouping attributes>, SUM(m) AS m <Fact Table> <Condition on some attributes> **GROUP BY** <Grouping attributes>;

q defines a slice of a cuboid, i.e.,  $q = \chi \gamma_{SUM(m) ASm} (\sigma_{C}(F))$ .

Eg.,  $q = {}_{P}\gamma_{SUM(m)ASm}(\sigma_{S=1}(F))$ 

 $q \prec v$  for a candidate view  $v = {}_{Z}\gamma_{SUM(m)ASm}(F)$  when  $X \cup var(C) \subseteq Z$ .

How? Eg.,  $v = P_{SUM(m)} A_{Sm}(F) \rightarrow q = P_{SUM(m)} A_{Sm}(\sigma_{S=1}(v))$ 

#### MATERIALIZED VIEW SELECTION TECHNIQUES

