

# DATA MINING 1

# Hierarchical Clustering

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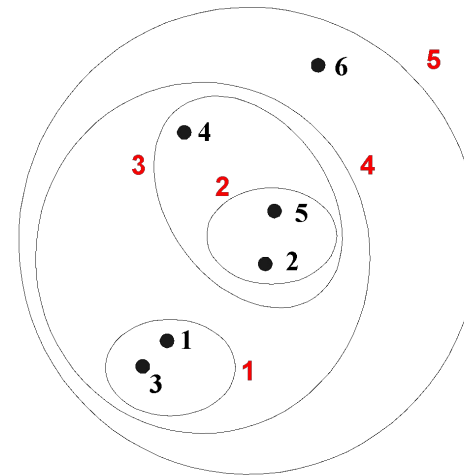
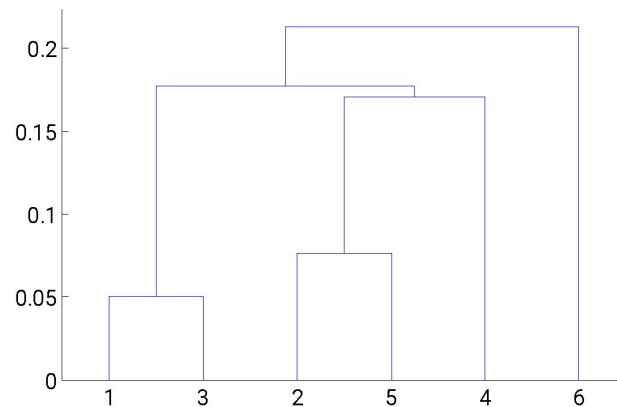
Dino Pedreschi, Riccardo Guidotti

Revisited slides from Lecture Notes for Chapter 7 “Introduction to Data Mining”, 2nd Edition by Tan, Steinbach, Karpatne, Kumar



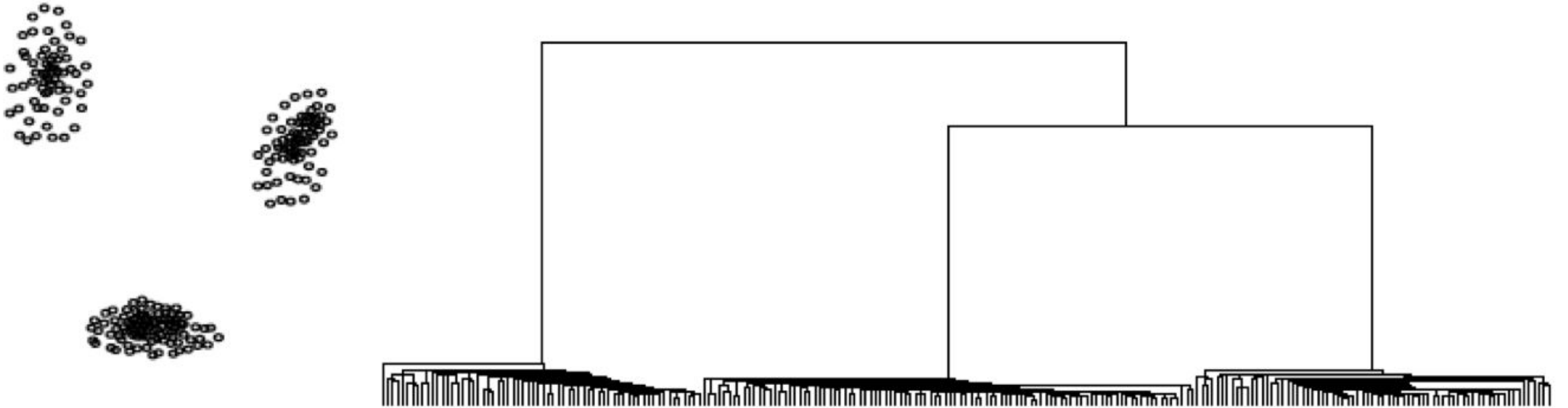
# Hierarchical Clustering

- Produces a set of nested clusters organized as a hierarchical tree
- Can be visualized as a dendrogram
  - A tree like diagram that records the sequences of merges or splits



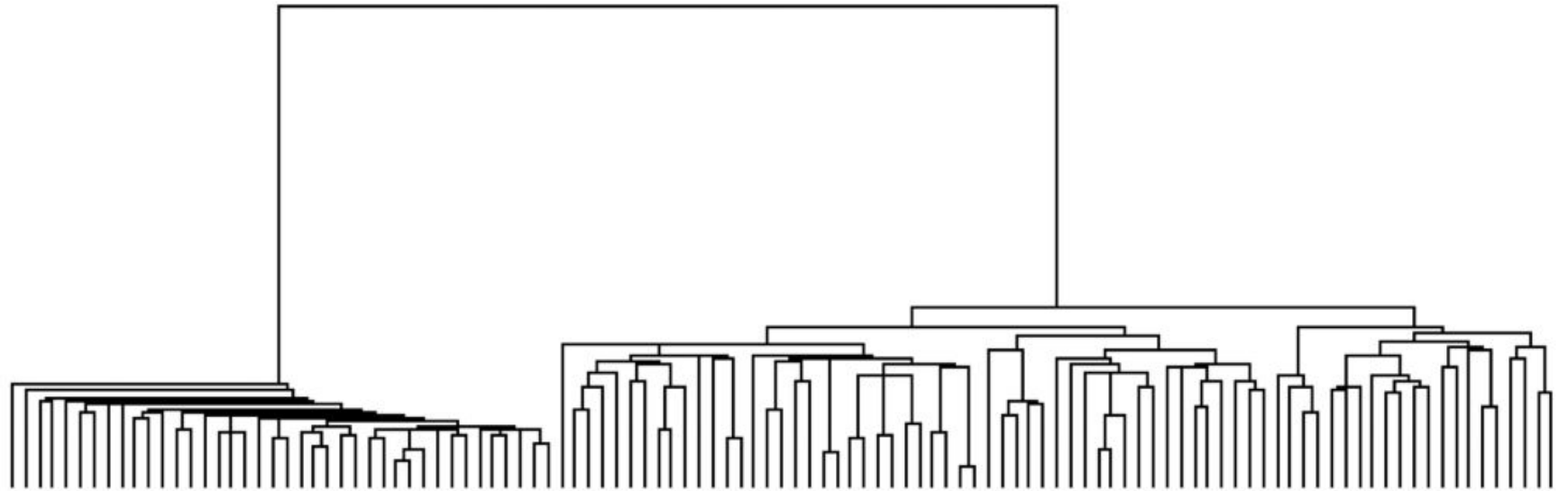
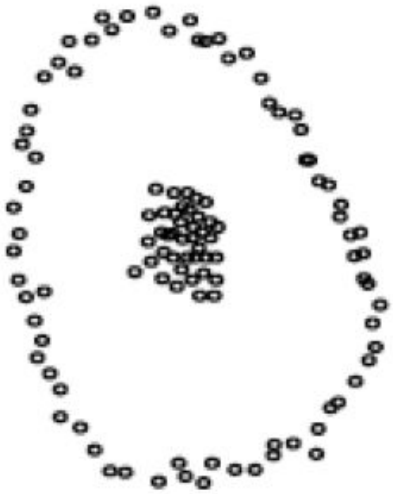
# Dendrograms

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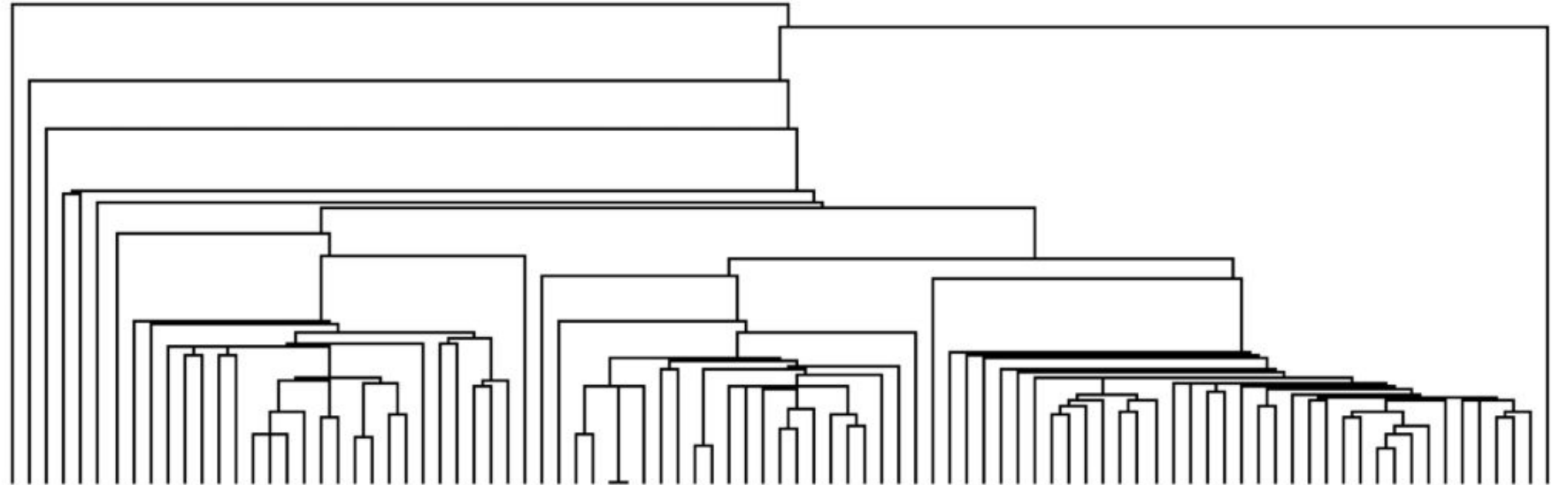
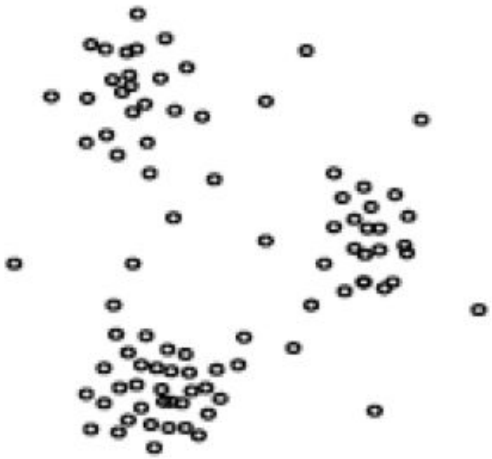
# Dendrograms

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# Dendrograms

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# Strengths of Hierarchical Clustering

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- Do not have to assume any particular number of clusters
  - Any desired number of clusters can be obtained by 'cutting' the dendrogram at the proper level
- They may correspond to meaningful taxonomies
  - Example in biological sciences (e.g., animal kingdom, phylogeny reconstruction, ...)

# Hierarchical Clustering

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- Two main types of hierarchical clustering
  - Agglomerative:
    - Start with the points as individual clusters
    - At each step, merge the closest pair of clusters until only one cluster (or  $k$  clusters) left
  - Divisive:
    - Start with one, all-inclusive cluster
    - At each step, split a cluster until each cluster contains an individual point (or there are  $k$  clusters)
- Traditional hierarchical algorithms use a similarity or distance matrix
  - Merge or split one cluster at a time

# Agglomerative Clustering Algorithm

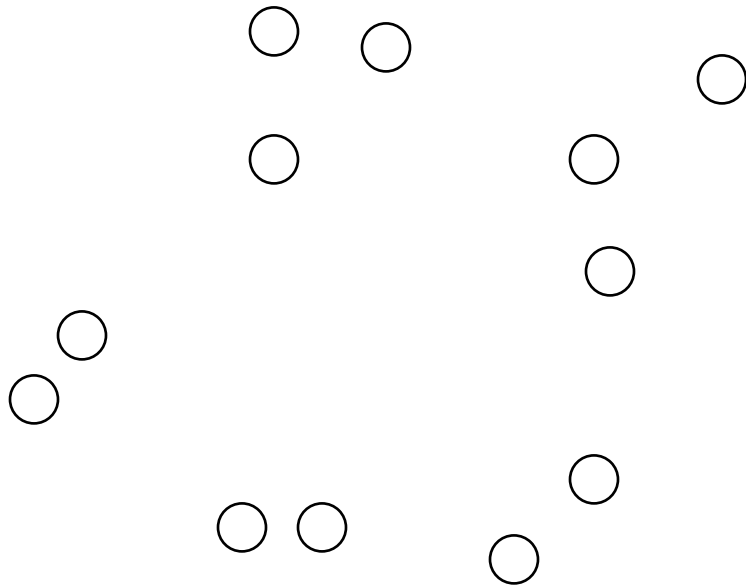
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- Most popular hierarchical clustering technique
- Basic algorithm is straightforward
  1. Compute the proximity matrix
  2. Let each data point be a cluster
  3. **Repeat**
  4. Merge the two closest clusters
  5. Update the proximity matrix
  6. **Until** only a single cluster remains
- Key operation is the computation of the proximity of two clusters
  - Different approaches to defining the distance between clusters distinguish the different algorithms



# Starting Situation

- Start with clusters of individual points and a proximity matrix



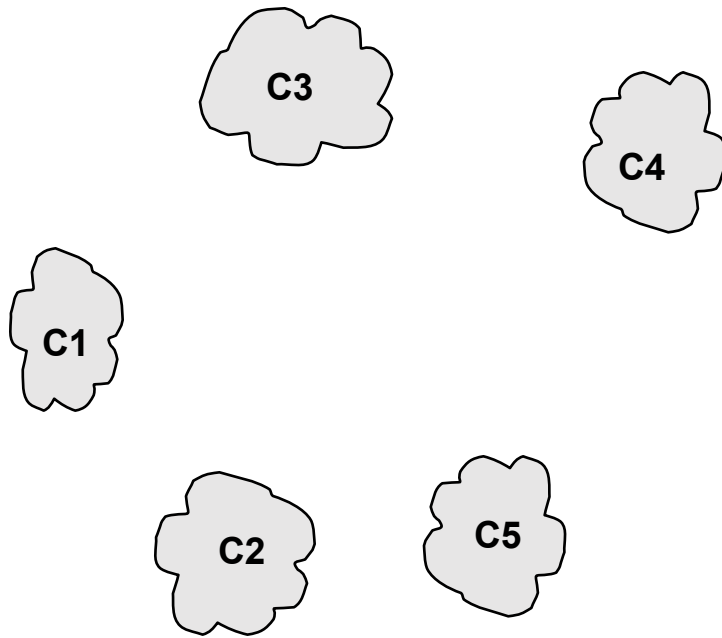
	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

**Proximity Matrix**



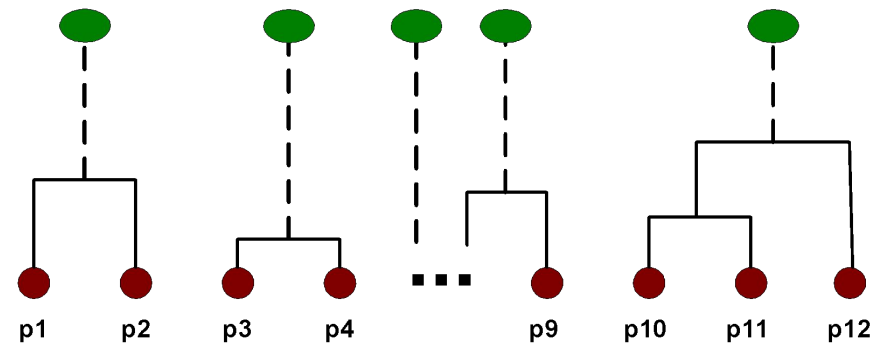
# Intermediate Situation

- After some merging steps, we have some clusters



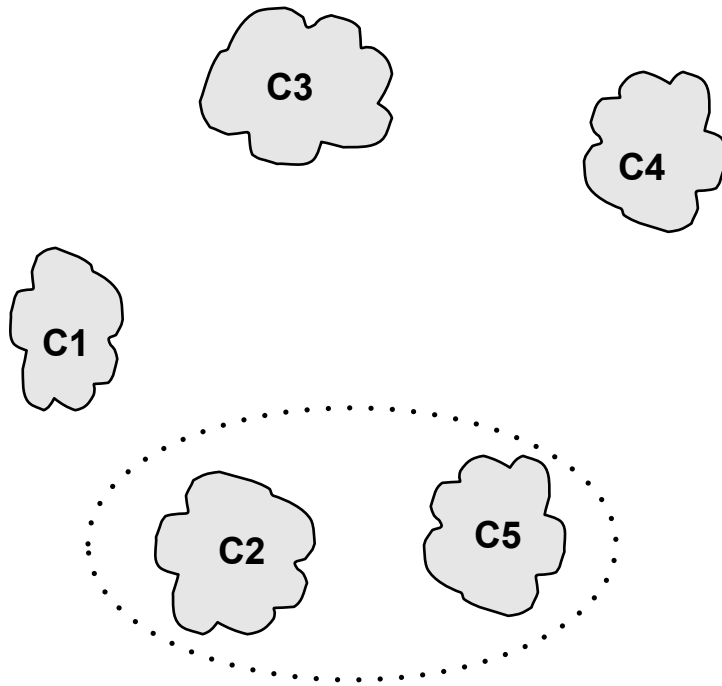
	C1	C2	C3	C4	C5
C1					
C2					
C3					
C4					
C5					

Proximity Matrix



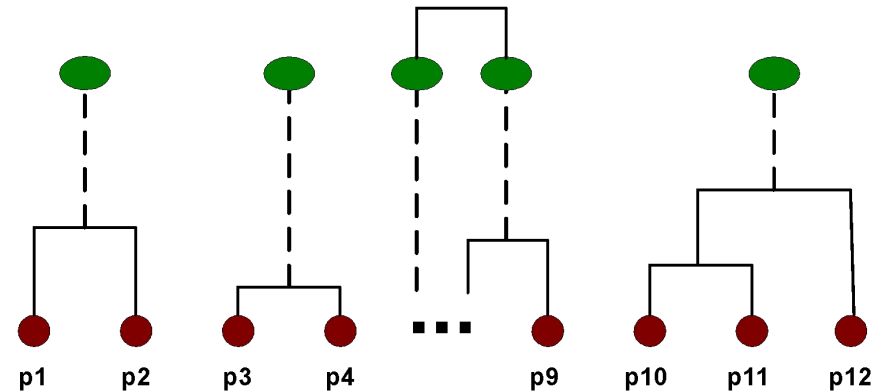
# Intermediate Situation

- We want to merge the two closest clusters (C2 and C5) and update the proximity matrix.



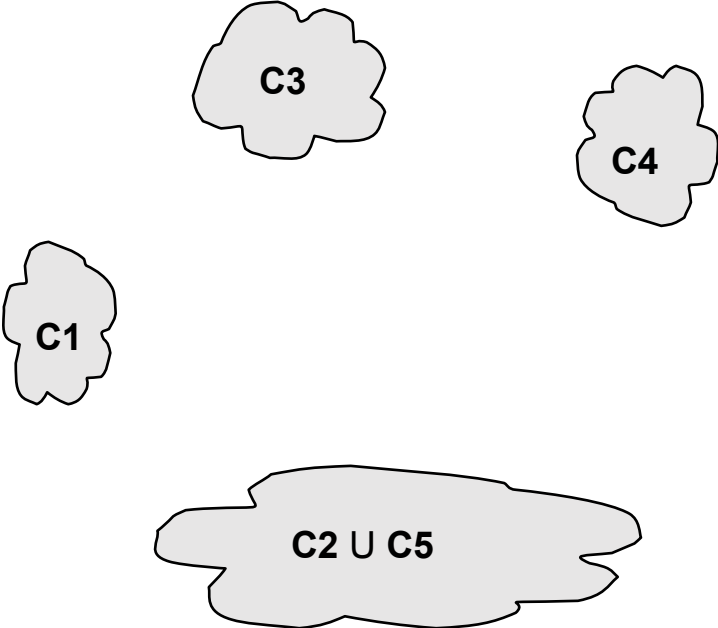
	C1	C2	C3	C4	C5
C1					
C2					
C3					
C4					
C5					

Proximity Matrix



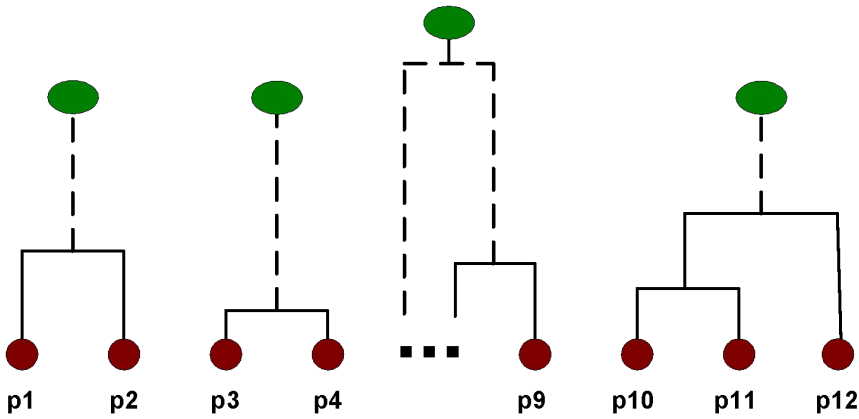
# After Merging

- The question is “How do we update the proximity matrix?”

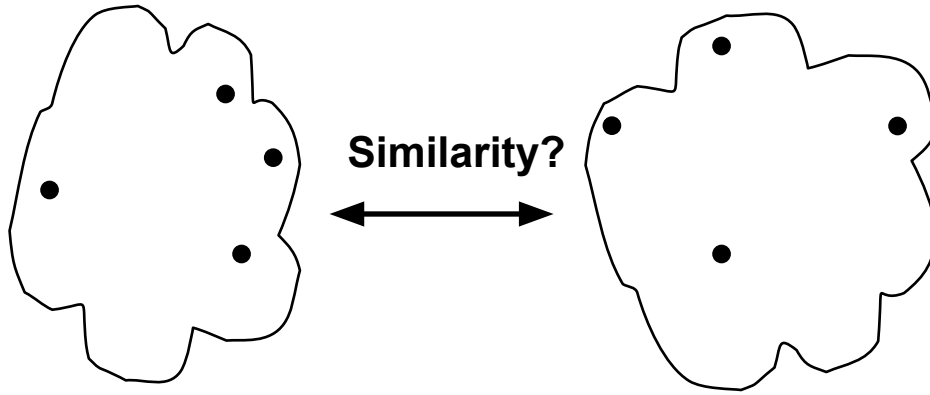


		C2 U C5	C3	C4
C1		?		
C2 U C5	?	?	?	?
C3		?		
C4		?		

Proximity Matrix



# How to Define Inter-Cluster Distance

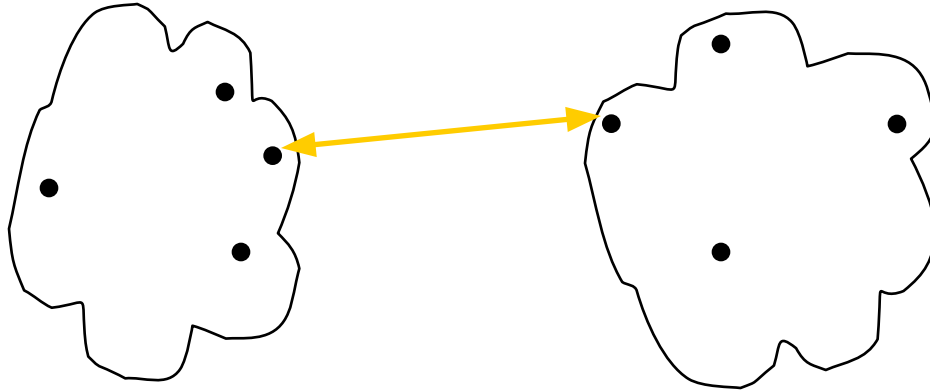


- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

**Proximity Matrix**

# How to Define Inter-Cluster Similarity

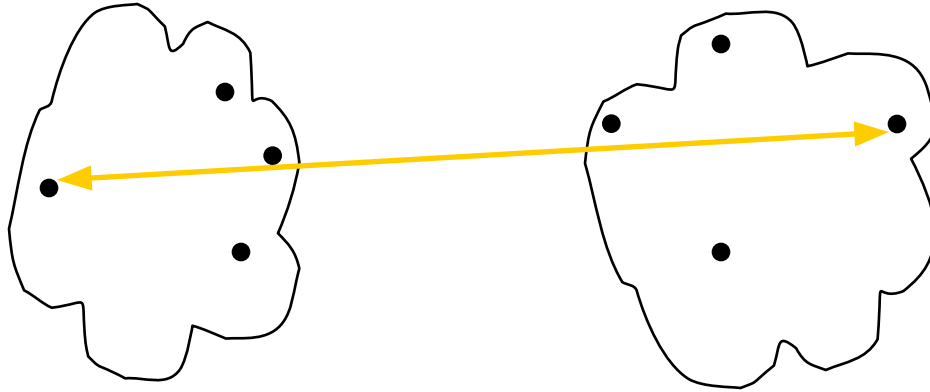


- **MIN**
- **MAX**
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
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	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

**Proximity Matrix**

# How to Define Inter-Cluster Similarity

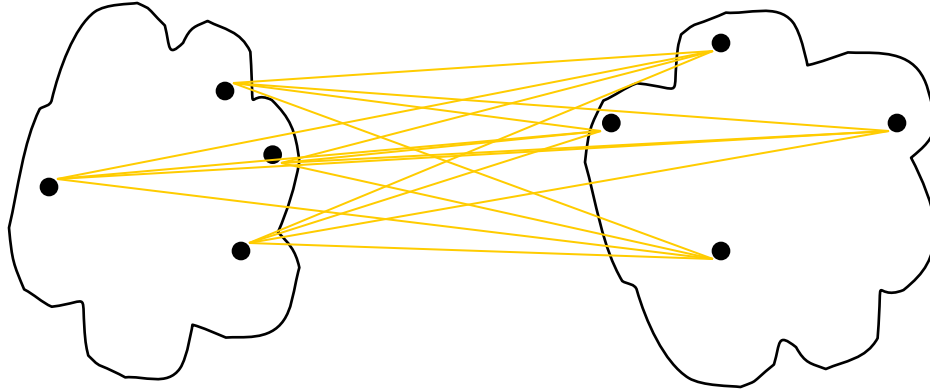


- MIN
- **MAX**
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

**Proximity Matrix**

# How to Define Inter-Cluster Similarity



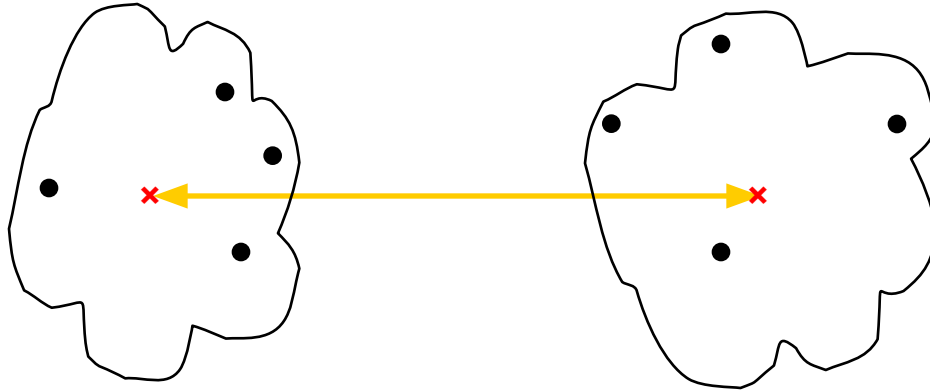
- MIN
- MAX
- **Group Average**
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

**Proximity Matrix**



# How to Define Inter-Cluster Similarity



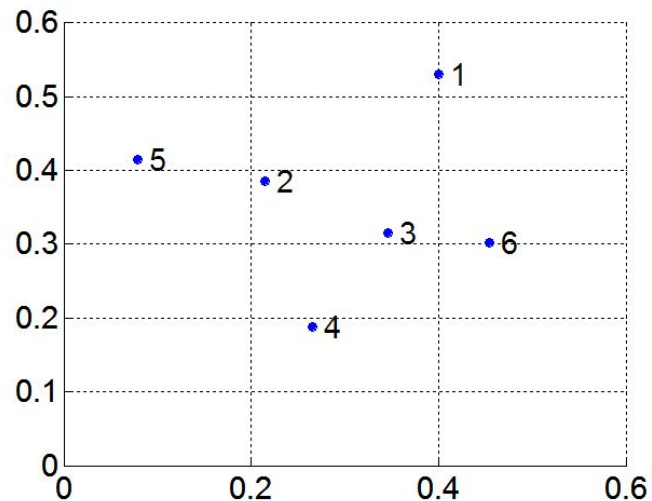
- MIN
- MAX
- Group Average
- **Distance Between Centroids**
- Other methods driven by an objective function
  - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

**Proximity Matrix**

# MIN or Single Link

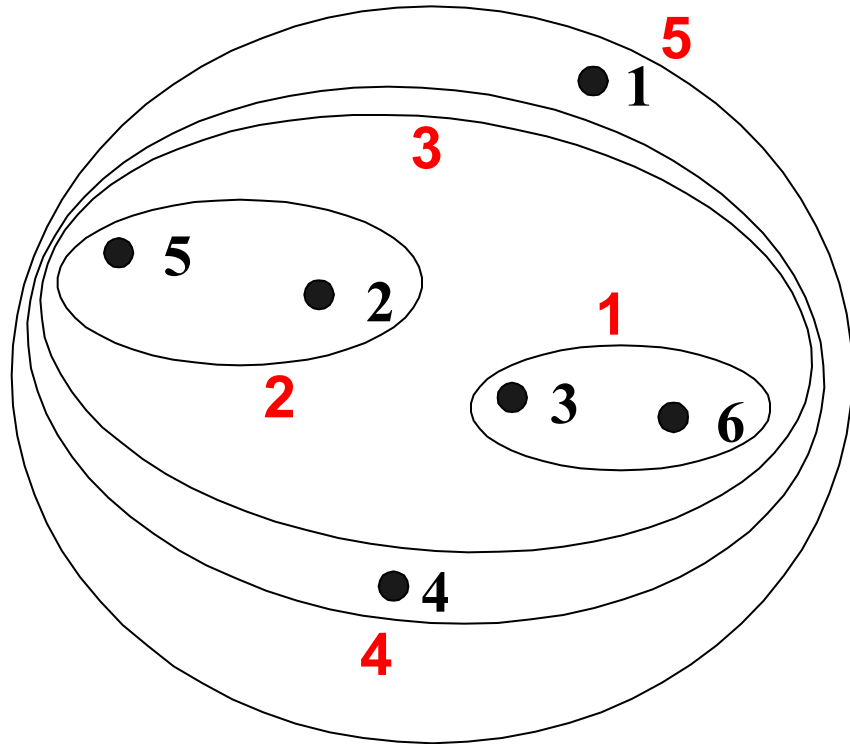
- Proximity of two clusters is based on the two closest points in the different clusters
  - Determined by one pair of points, i.e., by one link in the proximity graph
- Example:



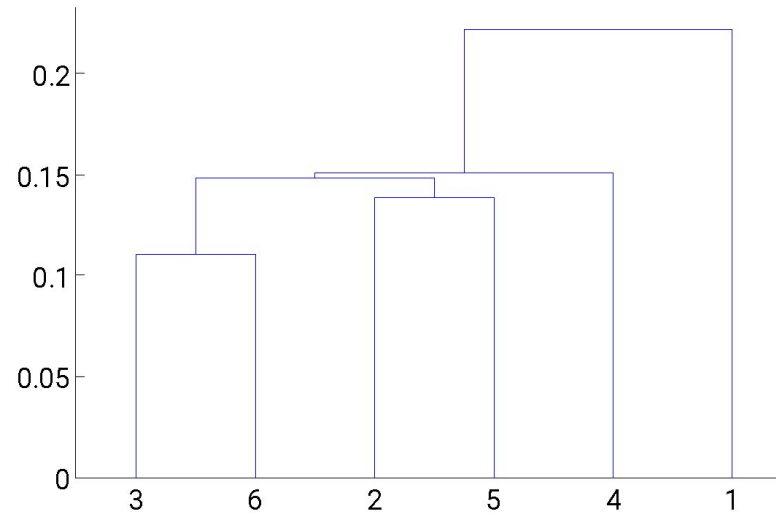
Distance Matrix:

	p1	p2	p3	p4	p5	p6
p1	0.00	0.24	0.22	0.37	0.34	0.23
p2	0.24	0.00	0.15	0.20	0.14	0.25
p3	0.22	0.15	0.00	0.15	0.28	0.11
p4	0.37	0.20	0.15	0.00	0.29	0.22
p5	0.34	0.14	0.28	0.29	0.00	0.39
p6	0.23	0.25	0.11	0.22	0.39	0.00

# Hierarchical Clustering: MIN



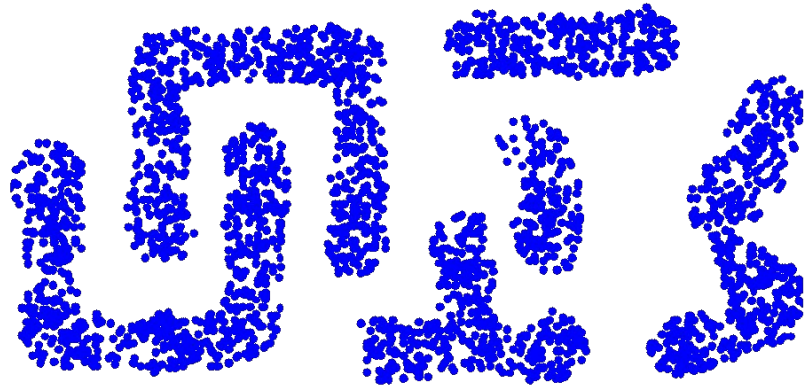
**Nested Clusters**



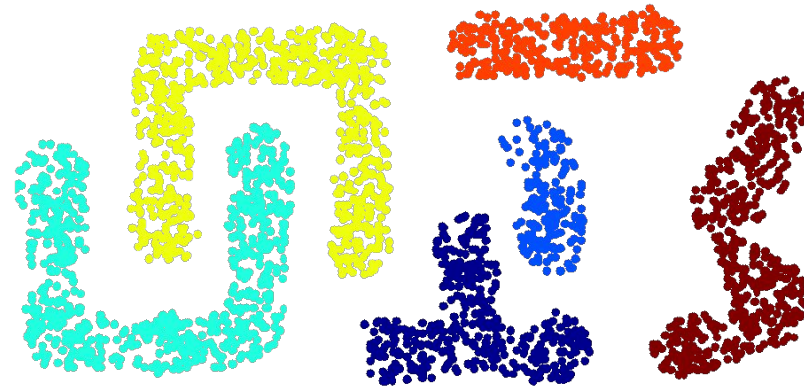
**Dendrogram**

# Strength of MIN

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Original Points

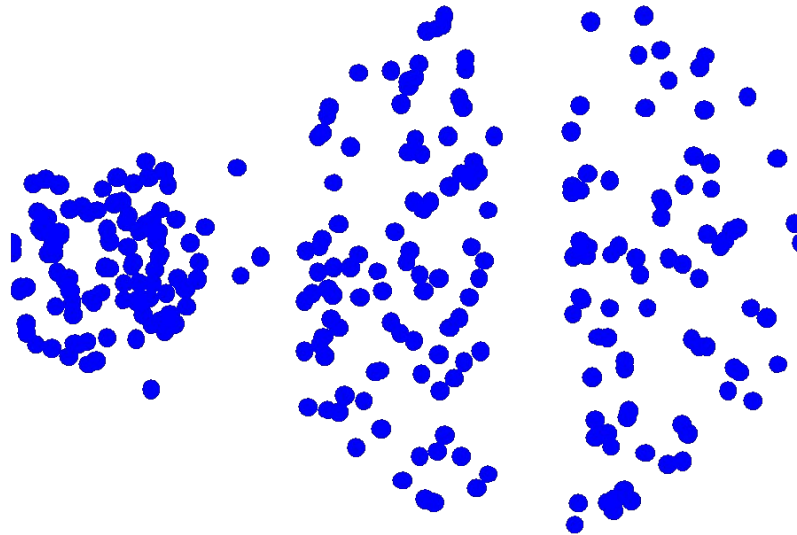


Six Clusters

- Can handle non-elliptical shapes

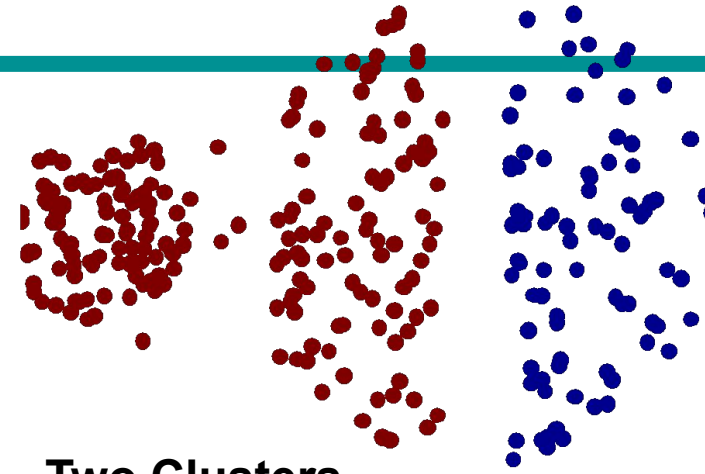
# Limitations of MIN

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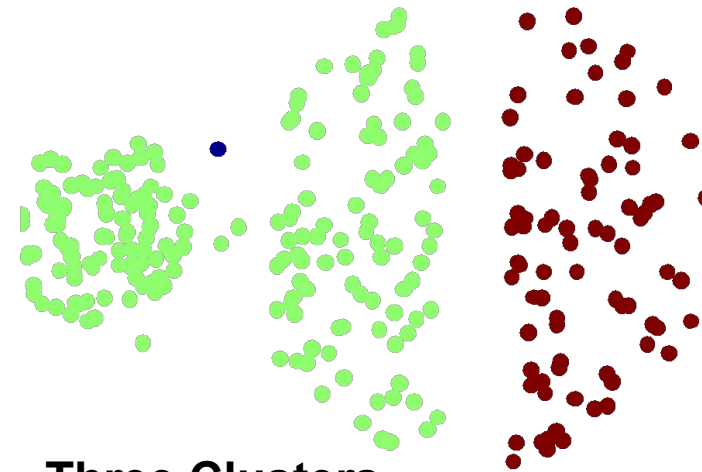


Original Points

- Sensitive to noise and outliers



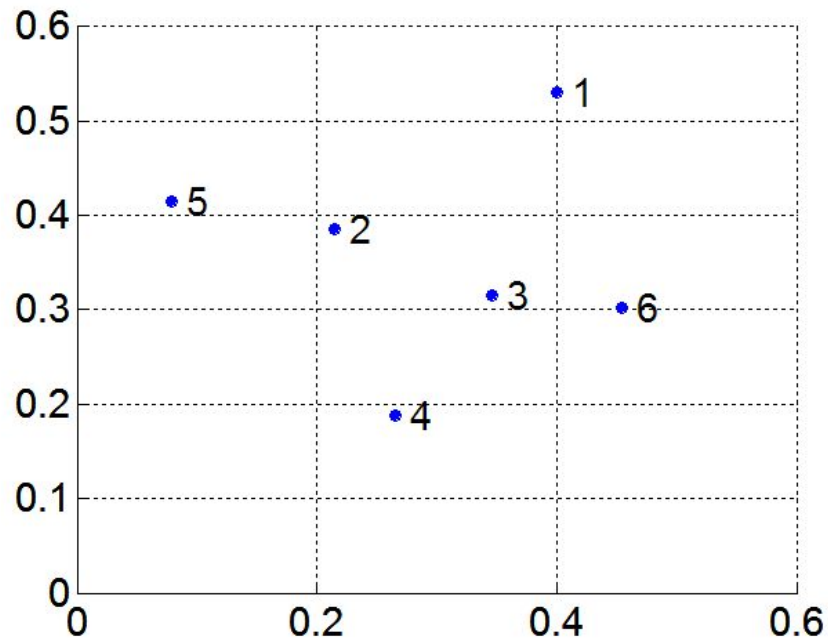
Two Clusters



Three Clusters

# MAX or Complete Linkage

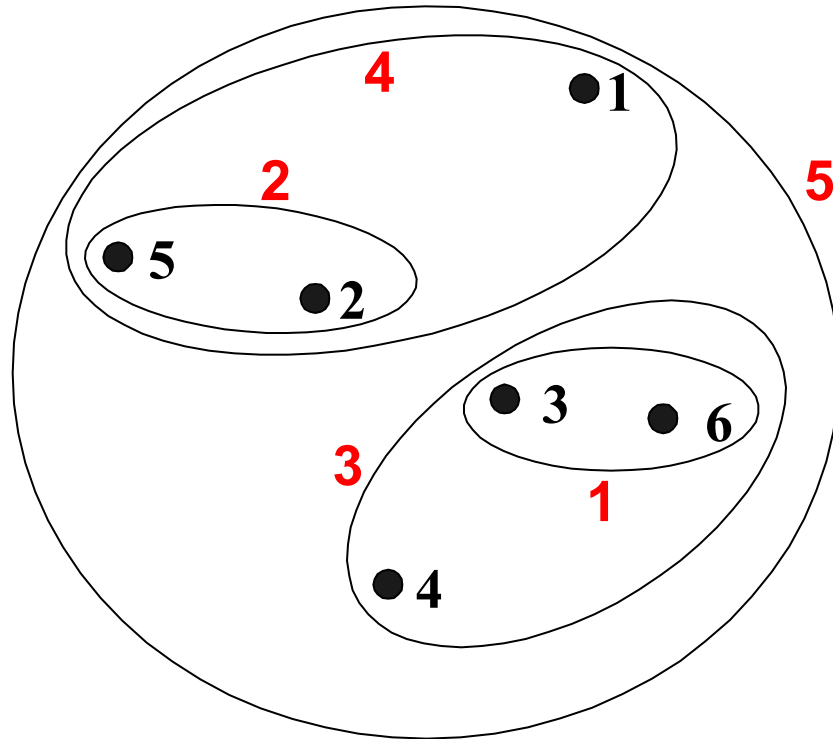
- Proximity of two clusters is based on the two most distant points in the different clusters
  - Determined by all pairs of points in the two clusters



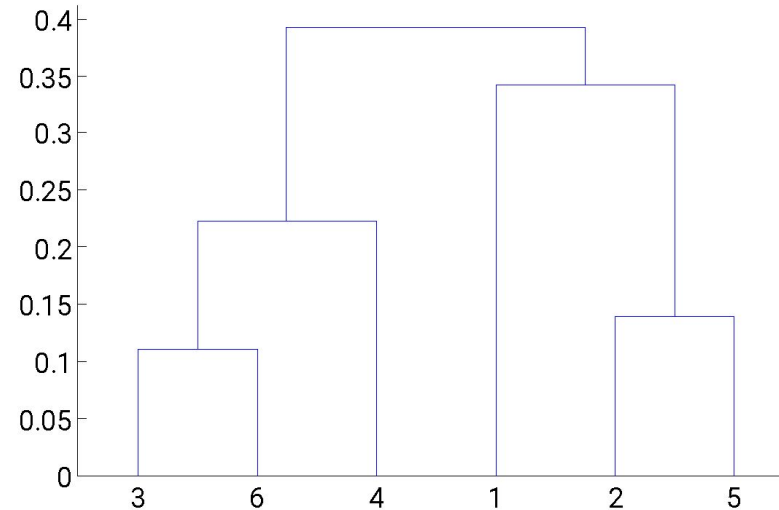
**Distance Matrix:**

	p1	p2	p3	p4	p5	p6
p1	0.00	0.24	0.22	0.37	0.34	0.23
p2	0.24	0.00	0.15	0.20	0.14	0.25
p3	0.22	0.15	0.00	0.15	0.28	0.11
p4	0.37	0.20	0.15	0.00	0.29	0.22
p5	0.34	0.14	0.28	0.29	0.00	0.39
p6	0.23	0.25	0.11	0.22	0.39	0.00

# Hierarchical Clustering: MAX



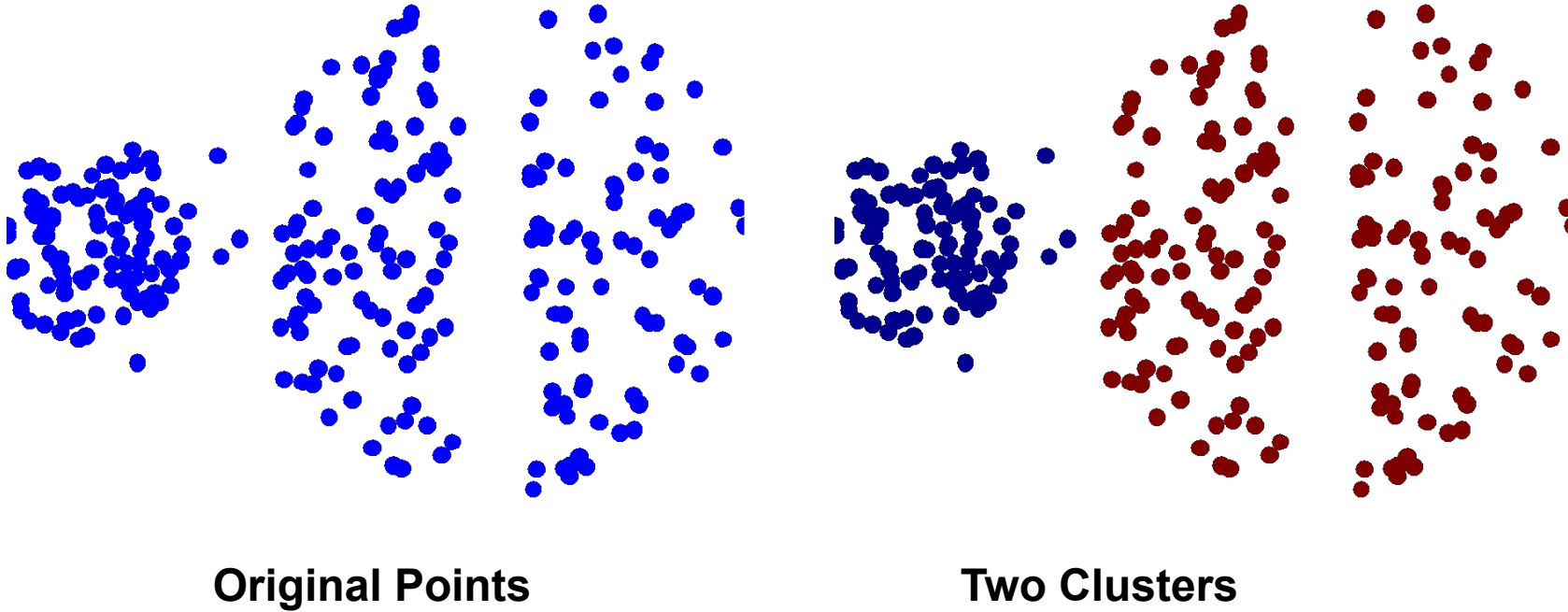
**Nested Clusters**



**Dendrogram**

# Strength of MAX

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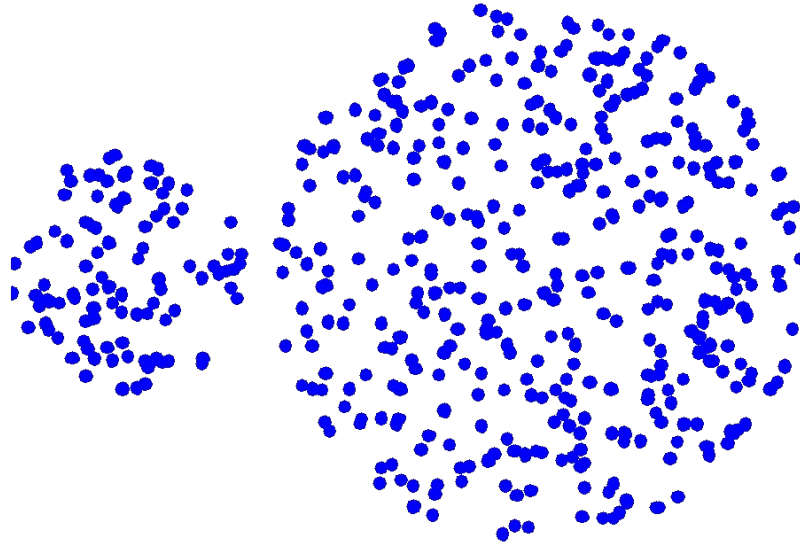


- Less susceptible to noise and outliers

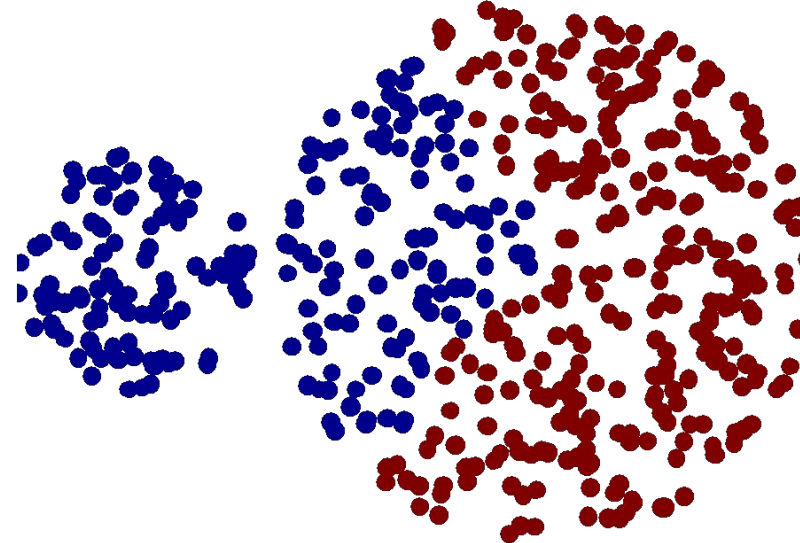


# Limitations of MAX

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Original Points



Two Clusters

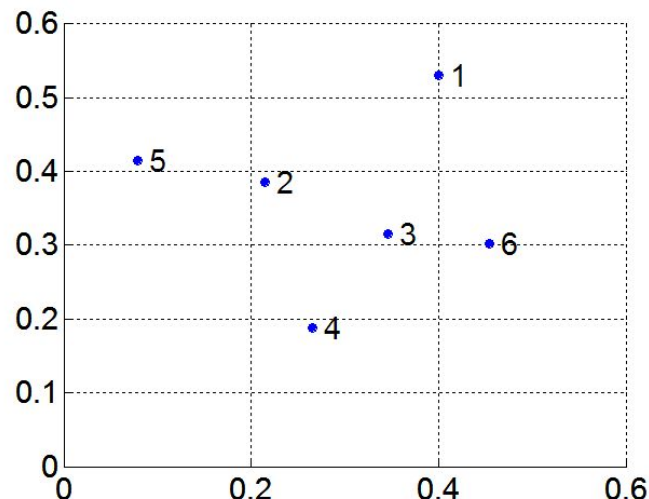
- Tends to break large clusters
- Biased towards globular clusters

# Group Average

- Proximity of two clusters is the average of pairwise proximity between points in the two clusters.

$$\text{proximity}(\text{Cluster}_i, \text{Cluster}_j) = \frac{\sum_{\substack{p_i \in \text{Cluster}_i \\ p_j \in \text{Cluster}_j}} \text{proximity}(p_i, p_j)}{|\text{Cluster}_i| \times |\text{Cluster}_j|}$$

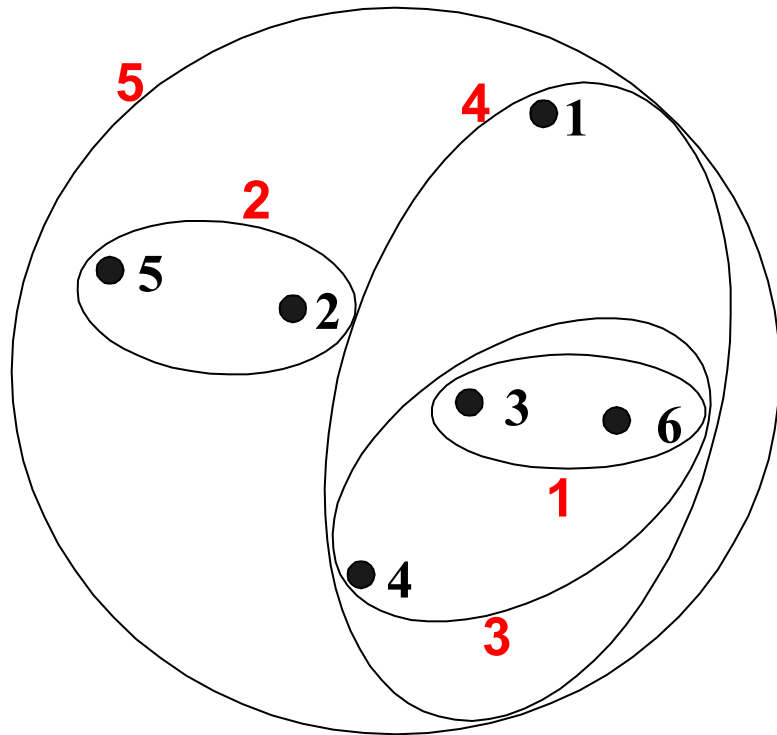
- Need to use average connectivity for scalability since total proximity favors large clusters



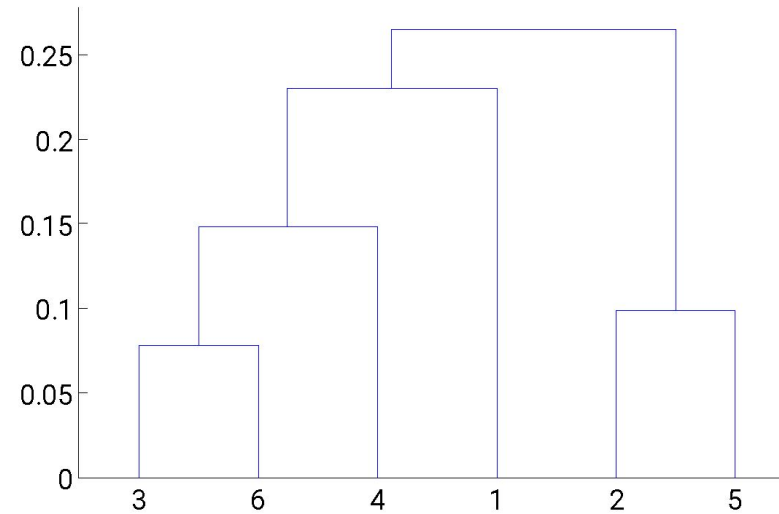
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p4	0.37	0.20	0.15	0.00	0.29	0.22
p5	0.34	0.14	0.28	0.29	0.00	0.39
p6	0.23	0.25	0.11	0.22	0.39	0.00

# Hierarchical Clustering: Group Average



**Nested Clusters**



**Dendrogram**

# Hierarchical Clustering: Group Average

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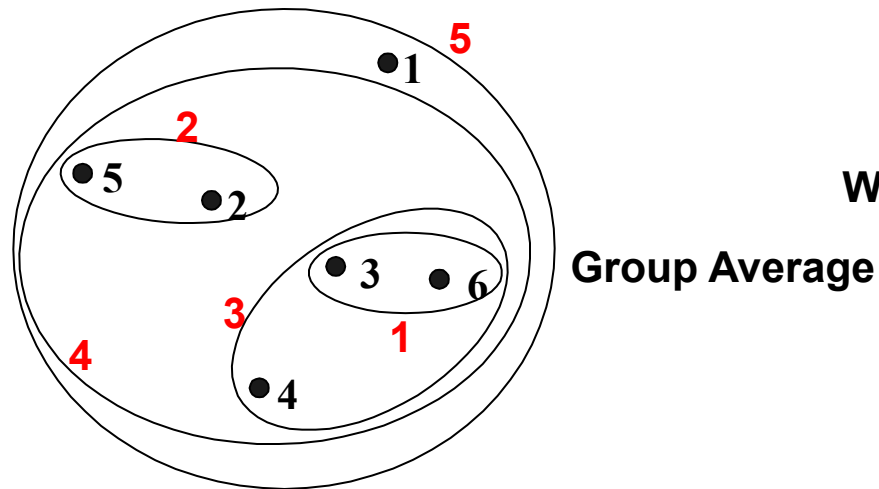
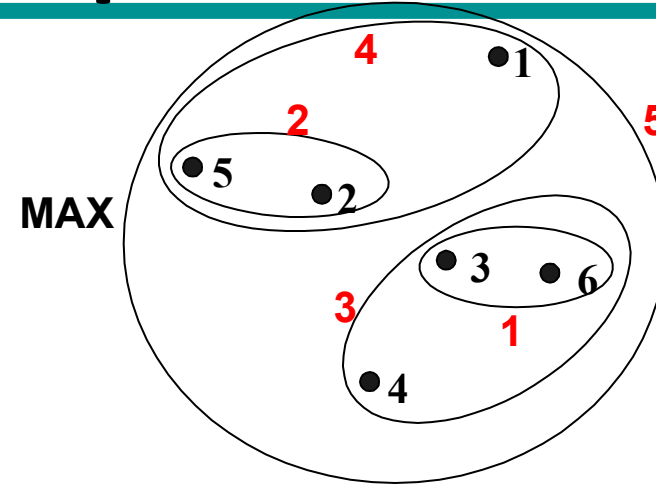
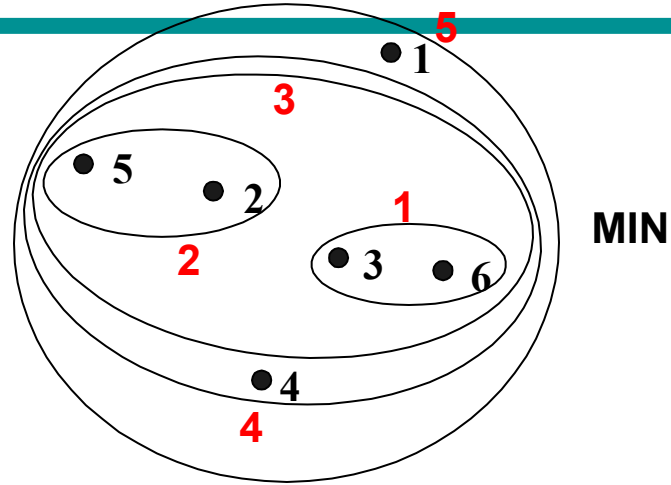
- Compromise between Single and Complete Link
- Strengths
  - Less susceptible to noise and outliers
- Limitations
  - Biased towards globular clusters

# Cluster Similarity: Ward's Method

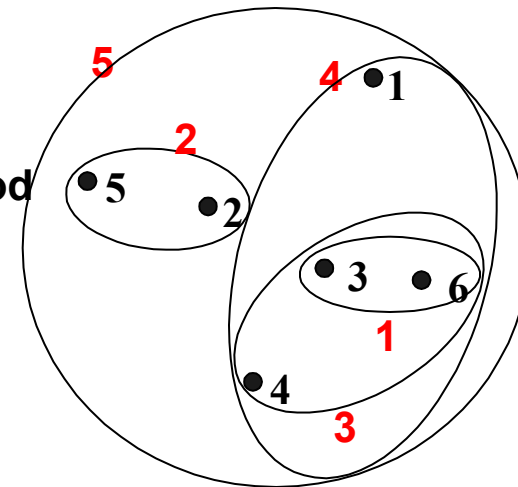
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- Similarity of two clusters is based on the increase in squared error when two clusters are merged
  - Similar to group average if distance between points is distance squared
- Less susceptible to noise and outliers
- Biased towards globular clusters
- Hierarchical analogue of K-means
  - Can be used to initialize K-means

# Hierarchical Clustering: Comparison



Ward's Method



# References

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- Clustering. Chapter 7. Introduction to Data Mining.

